

Leave others at same setting as (4).

1) C1 ~ C2 should sound approximately like a scale.

2) Adjust VR5 if necessary.

(7) PITCH check and adjustment.

Set OCTAVE to 4'; leave others at normal.

1) Change circuit board slide switch to opposite position.
(away from VR1)

2) Play C6 and adjust VR11 to obtain 0 cent.

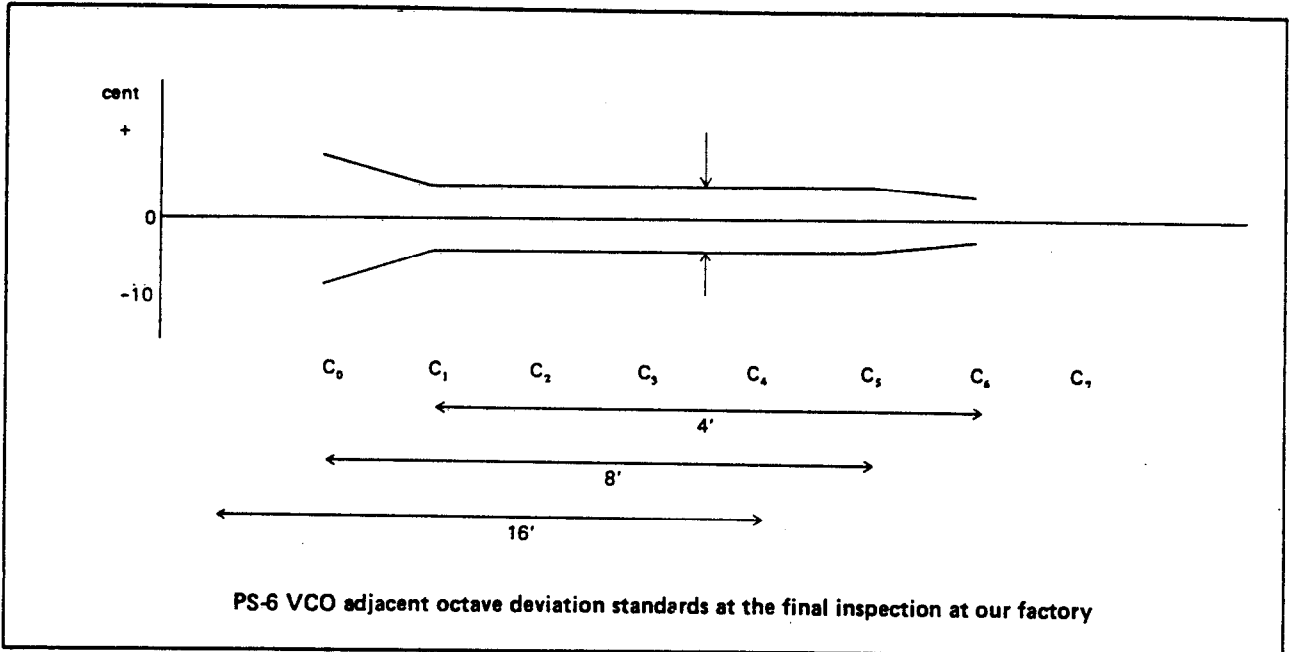
3) Repeat step 2) for units No. 0 ~ No. 5.

4) Play C2 and adjust KLM-396 VR1 to obtain 0 cent.
Do this for one unit.

5) Set OCTAVE to 16', play C2 and adjust VR10 to obtain 0 cent.

6) Repeat step 5) for each unit. (VR3 is used to adjust for deviation of all units.)

7) Play C1, C2, C3, C4, C5, and C6, and confirm that each unit's deviation is within specifications.
(Refer to Poly-6 deviation standards.)



8) Check to confirm that deviation between adjacent octaves is within specifications. (for unit 0 only.)
(Refer to VCO adjacent octave deviation standards.)

